## Sampling and Sample Size

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## Course Overview

1. What is Evaluation?
2. Outcomes, Impact, and Indicators
3. Why Ra ndomize?
4. How to Randomize
5. Sampling and Sample Size
6. Threats and Analysis
7. Evaluation from Sta it to Finish
8. Evidence from Community-Driven Development, Health, and Education Programs
9. Using Evidence from Randomized Evaluations

## What's the average result?

- If you were to roll a die once, what is the "expected result"? (i.e. the average)



## Possible results \& probability: 1 die



## Rolling 1 die: possible results \& average



## What's the average result?

- If you were to roll two dice once, what is the expected average of the two dice?



## Rolling 2 dice: Possible tota Is \& likelihood



## Rolling 2 dice: possible totals 12 possible totals, 36 pemutations

|  | Die 1 |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | - | - | $\bigcirc$ | !: | $\because$ | 88 |
| - | 2 | 3 | 4 | 5 | 6 | 7 |
|  | 3 | 4 | 5 | 6 | 7 | 8 |
| $N$ | 4 | 5 | 6 | 7 | 8 | 9 |
| - 1: | 5 | 6 | 7 | 8 | 9 | 10 |
| $\because$ | 6 | 7 | 8 | 9 | 10 | 11 |
| 88 | 7 | 8 | 9 | 10 | 11 | 12 |

## Rolling 2 dice: Average score of dice \& likelihood



## Outcomes and Permutations

- Putting together permutations, you get:

1. All possible outcomes
2. The likelihood of each of those outcomes

- Each column represents one possible outcome (average result)
Each block within a column represents one possible permutation (to obtain that average)
2.5


## Rolling 3 dice: <br> 16 results $3 \rightarrow 18$, 216 permutations



## Rolling 4 dice: <br> 21 results, 1296 permutations



## Rolling 5 dice: <br> 26 results, 7776 permutations

## 12\%



## Rolling 10 dice: 50 results, $=60$ million permutations



Looks like a bell curve, or a nomal distribution

## Rolling 30 dice: <br> 150 results, $2 \times 10{ }^{23}$ permutations*


>95\% of all rolls will yield a n average between 3 a nd 4

## Rolling 100 dice: 500 results, $6 \times 1077$ permutations


>99\% of a ll rolls will yield an a verage between 3 a nd 4

## Rolling dice: 2 lessons

1. The more dice you roll, the closermost averages are to the true average (the distribution gets "tighter")
-THE LAW OF LARG E NUMBERS-
2. The more dice you roll, the more the distribution of possible a verages (the sampling distribution) looks like a bell curve (a nomal distribution)
-THE CENTRAL LIMITTHEO REM-

## Which of these is more accurate?


A. I.
B. II.
C. Don't know


## Acc uracy versus Prec ision



Accuracy (Randomization)

## Ac c uracy versus Prec ision



## THE basic questions in statistic s

- How confident can you be in your results?
- $\rightarrow$ How big does your sample need to be?

That was just the introduction

## Outline

- Sampling distributions
- population distribution
- sampling distribution
- law of large numbers/ central limit theorem
- standard deviation and standard error

Detecting impact

## Outline

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## Ba seline test sc ores



## Mean $=26$



## Standard Deviation $=20$



## Let'sdo an experiment

- Take 1 Random test score from the pile of 16,000 tests
- Write down the value
- Put the test back
- Do these three steps again
- And again
- 8,000 times
- This is like a random sample of 8,000 (with replacement)


## What can we say about this sample?



Good, the average of the sample is a bout $26 . .$.

## But...

- ... I remember that as my sample goes, up, isn't the sampling distribution supposed to tum into a bell curve?
- (Central Limit Theorem)
- Is it that my sample isn't large enough?


## One limitation of statistic al theory is that it assumes the population distribution is norma lly distributed

A. True
B. False
C. Depends
D. Don't know


## The sampling distribution may not be normal if the population distribution is skewed

A. True
B. False
C. Depends
D. Don't know


## Population v. sampling distribution



This is the distribution of my sa mple of 8,000 students

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Detecting impact

## How do we get from here...



To here...
This is the distribution of Means from all Random Samples (Sa mpling distribution)

## Draw 10 random students, take the average, plot it: Do this 5 \& 10 times.

Frequency of Means With 5 Samples


Frequency of Means With 10 Samples


## Draw 10 random students: 50 and 100 times

Frequency of Means With 50 Samples

12345678910111213141516171819202122232425262728293031323334353637383940414243444546474849505152 Frequency of Means with 100 Samples


12345678910111213141516171819202122232425262728293031323334353637383940414243444546474849505152
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## Draws 10 random students: 500 and 1000 times

Frequency of Means With 500 Samples


Frequency of Means With 1000 Samples


## Draw 10 Random students

- This is like a sample size of 10
- What happens if we ta ke a sample size of 50 ?


# What happens to the sampling distribution if we draw a sample size of 50 instead of 10 , and take the mean (thousands of times)? 

A. We will approach a bell curve faster (than with a sa mple size of 10)
B. The bell curve will be na rrower
C. Both $A \& B$
D. Neither. The underlying sa mpling distribution does not change.


## $\mathrm{N}=10$ <br> $N=50$

Frequency of Means With 5 Samples


Frequency of Means With 10 Samples

Frequency of Means With 5 Samples


Frequency of Means With 10 Samples


## Draws of 10 Draws of 50

Frequency of Means With 50 Samples

Frequency of Means With 50 Samples

Frequency of Means with 100 Samples



Frequency of Means With 100 Samples


## Draws of 10 Draws of 50

Frequency of Means With 500 Samples


Frequency of Means With 1000 Samples200


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Detecting impact

## Population \& sampling distribution: Draw 1 random student (from 8,000)



## Sampling Distribution: Draw 4 random students ( $\mathrm{N}=4$ )



## Law of Large Numbers: N=9



## Law of Large Numbers: $\mathrm{N}=100$



## Central Limit Theorem: $\mathrm{N}=1$



The yellow line is a theoretical distribution

## Central Limit Theorem : $\mathrm{N}=4$



## Central Limit Theorem : $\mathrm{N}=9$



## Central Limit Theorem : $\mathrm{N}=100$



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## Standard deviation/error

- What's the difference between the standard deviation and the standard emor?
- The standard error = the standard deviation of the sampling distributions


## Variance and Standard Deviation

- Variance $=400$

$$
\sigma^{2}=\frac{\sum(\text { Observation Value }- \text { Average })^{2}}{N}
$$

- Standard Deviation $=20$

$$
\sigma=\sqrt{\text { Variance }}
$$

- Standard Error $=20 / \sqrt{N}$

$$
\mathrm{SE}=\sigma / \sqrt{N}
$$

## Standard Deviation/ Standard Error



## Sample size $\uparrow \times 4$, SE $\downarrow 1 / 2$



## Sample size $\uparrow$ x9, SE $\downarrow$ ?



## Sample size $\uparrow \times 100$, SE $\downarrow$ ?



## Outline

- Sampling distributions
- Detecting impact
- significance
- effect size
- power
- baseline and covariates
- clustering
- stratification


## We implement the Ba Isakhi Program



## Control Group end line test scores



After the balsakhi programs, these are the end line test sc ores

## Endline test sc ores: c ontrol \& trea tment



Stop! That was the c ontrol group.
The treatment group is yellow.

## Is this impa ct sta tistic a lly sig nific a nt?

## Average Difierence $=6$ points


A. Yes
B. No
C. Don't know


## One experiment: 6 points



## One experiment

$\square$

## Two experiments



## A few more...



## A few more...



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## Many more...



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## A whole lot more...



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## A whole.. lot more...



## Running the experiment thousands of times...



By the Central Limit Theorem, these a re noma lly distributed

## Hypothesis Testing

- In criminal law, most institutions follow the rule: "innocent until proven guilty"
- The presumption is that the accused is innocent and the burden is on the prosecutor to show guilt
- The jury or judge starts with the "null hypothesis" that the accused person is innocent
- The prosecutorhas a hypothesis that the accused person is guilty


## Hypothesis Testing

- In program evaluation, instead of "presumption of innocence," the rule is: "presumption of insignific ance"
- The "Null hypothesis" (HO) is that there was no (zero) impact of the program
- The burden of proof is on the evaluatorto show a signific ant effect of the program


## Hypothesis Testing: C onclusions

- If it is very unlikely (less than a $5 \%$ probability) that the difference is solely due to chance:
- We "reject our null hypothesis"
- We may now say:
- "our program has a statistic ally signific ant impact"


## Hypothesis Testing: Steps

1. Determine the (size of the) sampling distribution a round the null hypothesis $\mathrm{H}_{0}$ by calculating the standard error
2. Choose the confidence interval, e.g. $95 \%$ (or signific ance level: $a$ ) $(a=5 \%)$
3. Identify the critical value (boundary of the confidence interval)
4. If our observation falls in the critical region we can reject the null hypothesis

## What is the signific ance level?

- Type I error: rejecting the null hypothesis even though it is true (false positive)
- Signific ance level: The probability that we will reject the null hypothesis even though it is true


## Hypothesis testing: 95\% c onfidence

|  |  | You Conclude |  |
| :---: | :---: | :---: | :---: |
|  |  | Effective | No Effect |
|  | Effective | $\because$ | Type II Error (low power) © |
| Tuth | No Effect | Type I Emor (5\% of the time) <br> © | $\because$ |

## What is Power?

- Type II Error: Failing to reject the null hypothesis (concluding there is no difference), when indeed the null hypothesis is false.
- Power: If there is a measureable effect of our intervention (the null hypothesis is false), the probability that we will detect an effect (reject the null hypothesis)


## Hypothesis Testing: Steps

1. Determine the (size of the) sampling distribution a round the null hypothesis $\mathrm{H}_{0}$ by calculating the standard error
2. Choose the confidence interval, e.g. $95 \%$ (or signific ance level: $a$ ) $(a=5 \%)$
3. Identify the critical value (boundary of the confidence interval)
4. If our observation falls in the critical region we can reject the null hypothesis

## Determining Power: Steps

1. Determine the (size of the) sampling distribution a round the null hypothesis $\mathrm{H}_{0}$ by calc ulating the standard error
2. Hypothesize an effect size $\mathrm{H}_{\beta}$
3. Determine the (size of the) sampling distribution a round the altemate hypothesis
4. Choose the confidence interval, e.g. 95\% (or signific ance level: a) ( $a=5 \%$ )
5. Identify the critical value (boundary of the confidence interval)
6. Determine where in the $\mathrm{H}_{\beta}$ sampling distribution, the critic al value lies.
7. Calculate the proportion of the mass under the $\mathrm{H}_{\beta}$ sampling distribution that lies on the other side of the critic al value (away from the null hypothesis)

## Before the experiment



ASSUME TWO EFFECTS: no effect a nd treatment effect $\beta$

## Impose signific ance level of $5 \%$



Anything between linescannot be distinguished from 0

## Can we distinguish $\mathrm{H} \beta$ from HO ?



Shaded a rea shows \% of time we would find $H \beta$ true if it was

## What influences power?

- What are the factors that change the proportion of the research hypothesis that is shaded-i.e. the proportion that falls to the right (or left) of the null hypothesis curve?
- Understanding this helps us design more powerful experiments


## Power: main ingredients

1. Effect Size
2. Sample Size
3. Variance
4. Proportion of sample in Tvs. C
5. Clustering

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## Effect Size: 1*SE



## Effect Size $=1 *$ SE



## Power: 26\% If the true impact was $1 *$ SE...



The Null Hypothesis would be rejected only 26\% of the time

## Effect Size: 3*SE



Bigger hypothesized effect size $\rightarrow$ distrib utio ns fa rther a part

## Effect size 3*SE: Power=91\%



Bigger Effect size means more power

# What effect size should you use when designing your experiment? 

A. Smallest effect size that is still cost effec tive
B. Largest effect size you expect your program to produce
C. Both
D. Neither


## Effect size and take-up

- Let's say we believe the impact on our participants is " 3 "
- What happens if take up is $1 / 3$ ?
- Let's show this graphically


## Effect Size: 3*SE



Let's say we believe the impact on our partic ipants is " 3 "

## Take up is $33 \%$. Effect size is $1 / 3$ rd



## Back to: Power = 26\%



Take-up is reflected in the effect size

## Power: main ingredients

1. Effect Size
2. Sample Size
3. Variance
4. Proportion of sample in Tvs. C
5. Clustering

A. Accuracy
B. Precision
C. Both
D. Neither
E. Don't know

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## Power: Effect size = 1SD, Sample size $=\mathrm{N}$



## Power: Sample size $=4 \mathrm{~N}$



## Power: 64\%



## Power: Sample size $=9 \mathrm{~N}$



## Power: 91\%



## Power: main ingredients

1. Effect Size
2. Sample Size
3. Variance
4. Proportion of sample in Tvs. C
5. Clustering

## What are typical ways to reduce the underlying (population) variance

A. Include covariates
B. Increase the sample
C. Do a baseline survey
D. All of the above
E. A and B
F. A and C


## Variance

- There is sometimes very little we can do to reduce the noise
- The underlying variance is what it is
- We can try to "absorb" variance:
- using a baseline
- controlling forothervariables
- In practice, controlling for other variables (besides the baseline outcome) buys you very little


## Power: main ingredients

1. Effect Size
2. Sample Size
3. Variance
4. Proportion of sample in Tvs. C
5. Clustering

## Sample split: 50\% C , 50\% T



Equal split gives distributions that a re the same "fatness"

## Power: 91\%



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## If it's not 50-50 split?

- What happens to the relative fatness if the split is not 5050.
- Say 25-75?


## Sample split: 25\% C, 75\%T



Uneven distributions, not effic ient, i.e. less power

## Power: 83\%



## Allocation to Tv C

$\operatorname{sd}\left(X_{1}-X_{2}\right)=\sqrt{\frac{\sigma^{2}}{n_{1}}+\frac{\sigma^{2}}{n_{2}}}$
$\operatorname{sd}\left(X_{1}-X_{2}\right)=\sqrt{\frac{1}{2}+\frac{1}{2}}=\sqrt{\frac{2}{2}}=1$
$\operatorname{sd}\left(X_{1}-X_{2}\right)=\sqrt{\frac{1}{3}+\frac{1}{1}}=\sqrt{\frac{4}{3}}=1.15$

## Power: main ingredients

1. Effect Size
2. Sample Size
3. Variance
4. Proportion of sample in Tvs. C
5. Clustering

## Clustered design: definition

- In sampling:
- When clusters of individuals (e.g. schools, communities, etc.) a re randomly selected from the population, before selecting individuals for observation
- In randomized evaluation:
- When clusters of individuals are randomly assigned to different treatment groups


## Clustered design: intuition

- You want to know how close the upcoming national elections will be
- Method 1: Randomly select 50 people from entire Indian population
- Method 2: Randomly select 5 families, a nd ask ten members of each fa mily their opinion

Low intra-c luster correlation (ICC) aka $\rho$ (mo)


## HIG H intra-c luster c orrelation (م)



All uneducated people live in one village. People with only primary education live in a nother. College grads live in a third, etc. ICC (م) on education will be..
A. High
B. Low
C. No effect on mo
D. Don't know


If ICC $(\rho)$ is high, what is a more effic ient way of inc reasing power?
A. Include more clusters in the sample
B. Include more people in clusters
C. Both
D. Don't know


## Testing multiple treatments



END!

